LS Selection Matchmaker: What Serves Your Purpose?

~ Use with the LS Design Cards or the LS Menu on the next page~

Rapidly share challenges and expectations while building new connections	12. Specify only the absolute "Must do's" & "Must not do's" for achieving a purpose	23. Discover, spark and unleash local solutions to chronic problems
2. Make the purpose of your work together clear	13. Tap the wisdom of the whole group in rapid cycles	24. Move from either-or to robust both-and solutions
3. Together, look back on progress to-date and decide what adjustments are needed	14. Articulate the paradoxical challenges that a group must confront to succeed	25. Reveal and understand relationship patterns that create value or dysfunctions
4. Stop counterproductive activities & behaviors to make space for innovation	15. Reveal insights and paths forward through non-verbal expression	26. Develop strategies for successfully operating in a range of plausible yet unpredictable futures
5. Discover & build on the root causes of success	16. Develop effective solutions to chronic challenges while having serious fun	27. Define the 5 elements that are essential for a resilient & enduring initiative
6. Engage everyone simultaneously in generating questions/ideas/suggestions	17. Sort challenges into simple, complicated and complex categories	28. Analyze the full portfolio of activities & relationships to identify obstacles & opportunities for progress
7. Share know-how gained from experience with a larger community	18. Spread good ideas and make informal connections with innovators	29. Understand how embedded systems interact, evolve, influence the spread of innovation, and transform
8. Discover & focus on what each person has the freedom and resources to do now	19. Practice deeper listening and empathy with colleagues	30. Surface most essential needs across functions and accept or reject requests for support
9. Rapidly generate & sift a group's most powerful actionable ideas	20. Map informal connections and decide how to strengthen the network to achieve a purpose	31. Reconnect the experience of leaders and experts with the people closest to the challenge at hand
10. Get practical and imaginative help from colleagues immediately	21. Define the step-by-step design elements for bringing initiatives or meetings to productive endpoints	32. Practice progressive methods for helping others, receiving help and asking for help
11. Engage everyone in making sense of profound challenges	22. Liberate inherent action and leadership in large groups	33. Observe and record actual behaviors of users in the field

Write two or three sentences about the challenge you have in mind. Then, ...

- 1. Put a checkmark next to each objective you wish to achieve. $[\sqrt{\ }]$
- 2. Group objectives in a logical sequence of beginning, middle and end.
- 3. Trim your list by taking out the less critical objectives; save those for later.
- 4. If you are down to between 3 and 7 objectives you have your first string. Voila!
- 5. Develop one or two alternative strings, shorter, longer or different.
- 6. Share with others, compare, modify and choose one that makes good sense.
- 7. Match your string of objectives with its string of LS and check timing.
- 8. Save alternative objectives for improvising as needed during implementation.

Liberating Structures Menu

~ Use when LS Design Cards are not available ~

Each LS in this table is designed to achieve the objective with the same number. Cut along the table lines to make separate cards easy to manipulate and string together.

1.	12.	23.
Impromptu Networking	Min Specs	Discovery & Action 🦼
5-20 min.	20-50 min.	Dialogue 🔌
/ X	U	25-70 min. 역
2.	13.	24.
9 Whys	Wise Crowds	Integrated~Autonomy
5-20 min. whys	10-60 min. per person	60-80 min.
3.	14.	25.
What, So What, Now What	Wicked Questions	Generative Relationships
15-45 min. W		25 min.
13-43 IIIIII. W	20 min.	23 IIIII. R
4.	15.	26.
TRIZ	Drawing Together	Critical Uncertainties
30-45 min.	30-40 min.	60-100 min.
5.	16.	27.
Appreciative Interviews	Improv Prototyping	Purpose-to-Practice
30-60 min.	15-20 min. per round	25-120 min.
6.	17.	28.
1-2-4-All	Agreement-Certainty	Ecocycle Planning
10-12 min.	Matrix	60-95 min.
••*	30-45 min.	
7.	18.	29.
User Experience Fishbowl	Shift & Share	Panarchy
25-70 min.	35-90 min.	1-2 hr.
8.	19.	30.
15% Solutions	Heard, Seen, Respected	What I Need From You
15-20 min.	25 min.	45-70 min.
9.	20.	31.
25-to-10 Crowd Sourcing	Social Network Webbing	Celebrity Interview
20 20	45-60 min.	25-60 min.
20-30 min. 25/10	7 X X	25 00 111111
10.	21.	32.
Troika Consulting 📈	Design Storyboards	Helping Heuristics
15-30 min.	25-70 min.	15 min.
11.	22.	33.
Conversation Café 🗤	Open Space	Simple Ethnography
35-60 min.	90 min. to 3 days	1-6 hr.
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